

IWDSC 2021



Pedestrian Tracking through Coordinated Mining of Multiple Moving Cameras

Yanting Zhang, Qingxiang Wang

Donghua University, Shanghai, 201620

ytzhang@dhu.edu.cn

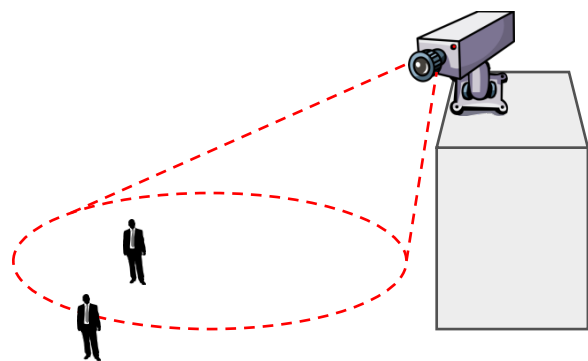
Outline

- 1 Problem Statement
- 2 Dataset
- 3 Method
- 4 Experimental Results
- 5 Conclusion

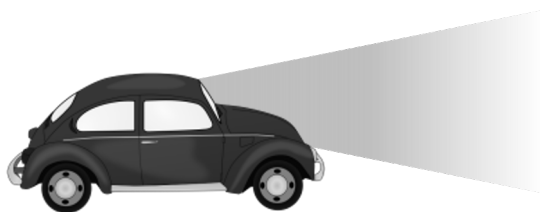
Outline

- **1 Problem Statement**
- 2 Dataset
- 3 Method
- 4 Experimental Results
- 5 Conclusion

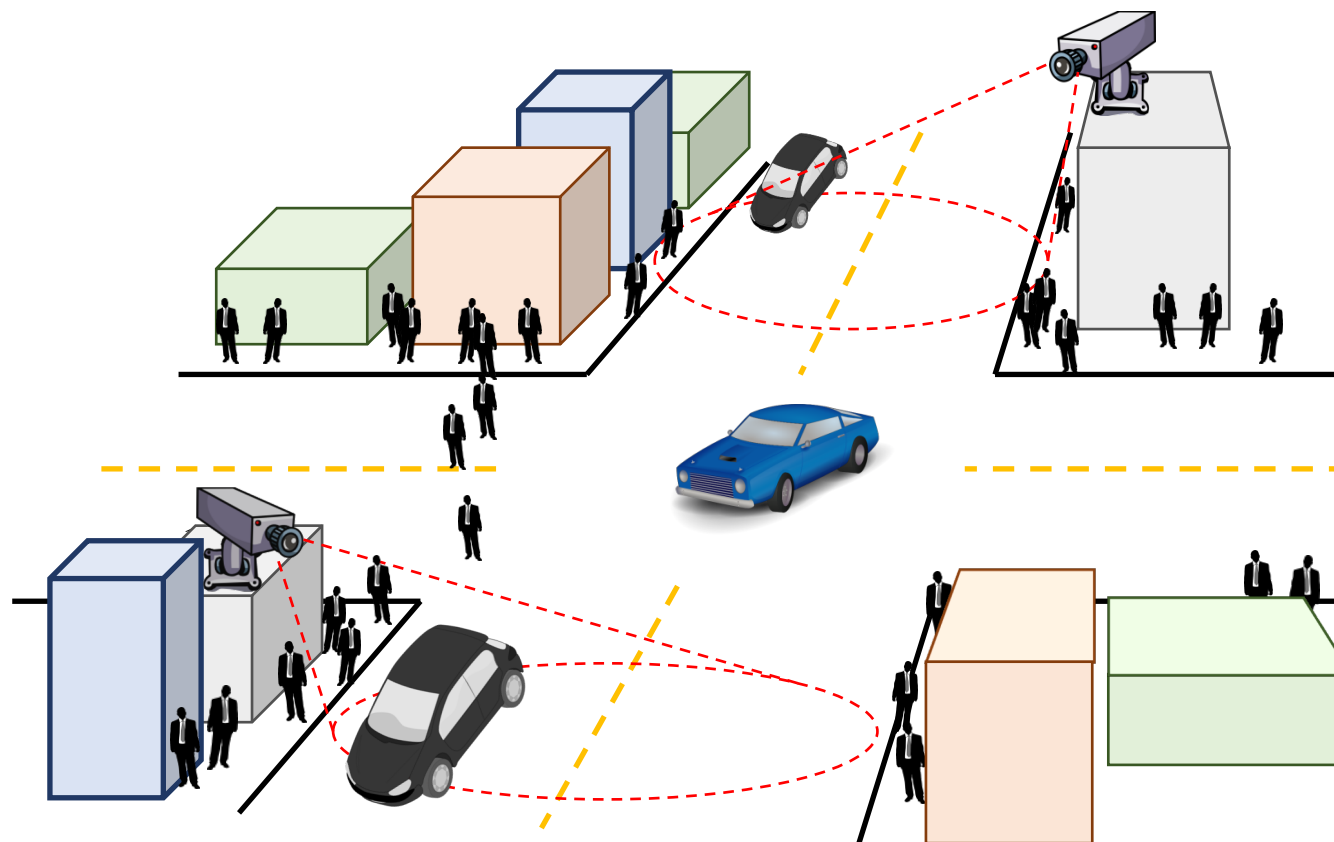
1 Problem Statements



Tracking under a single static camera

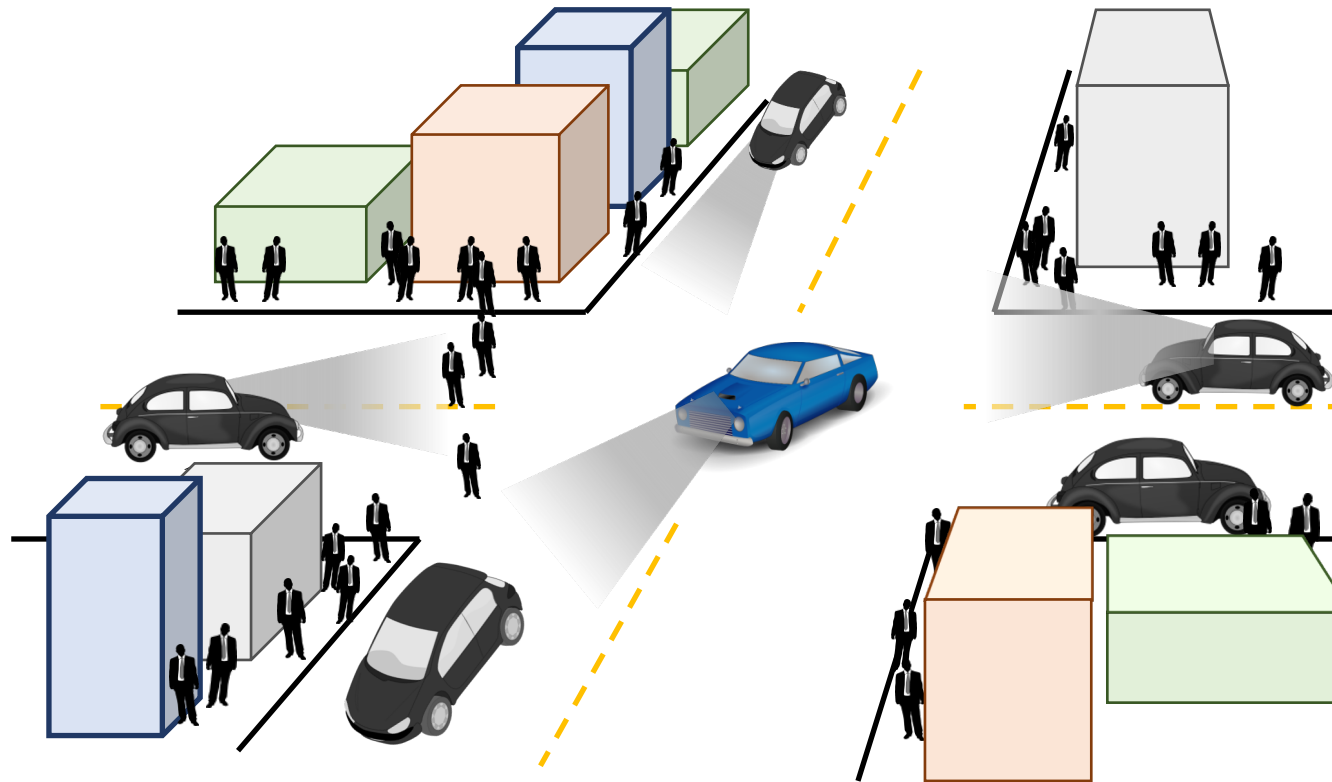


Tracking under a single moving camera



Tracking across multiple static cameras

1 Problem Statements

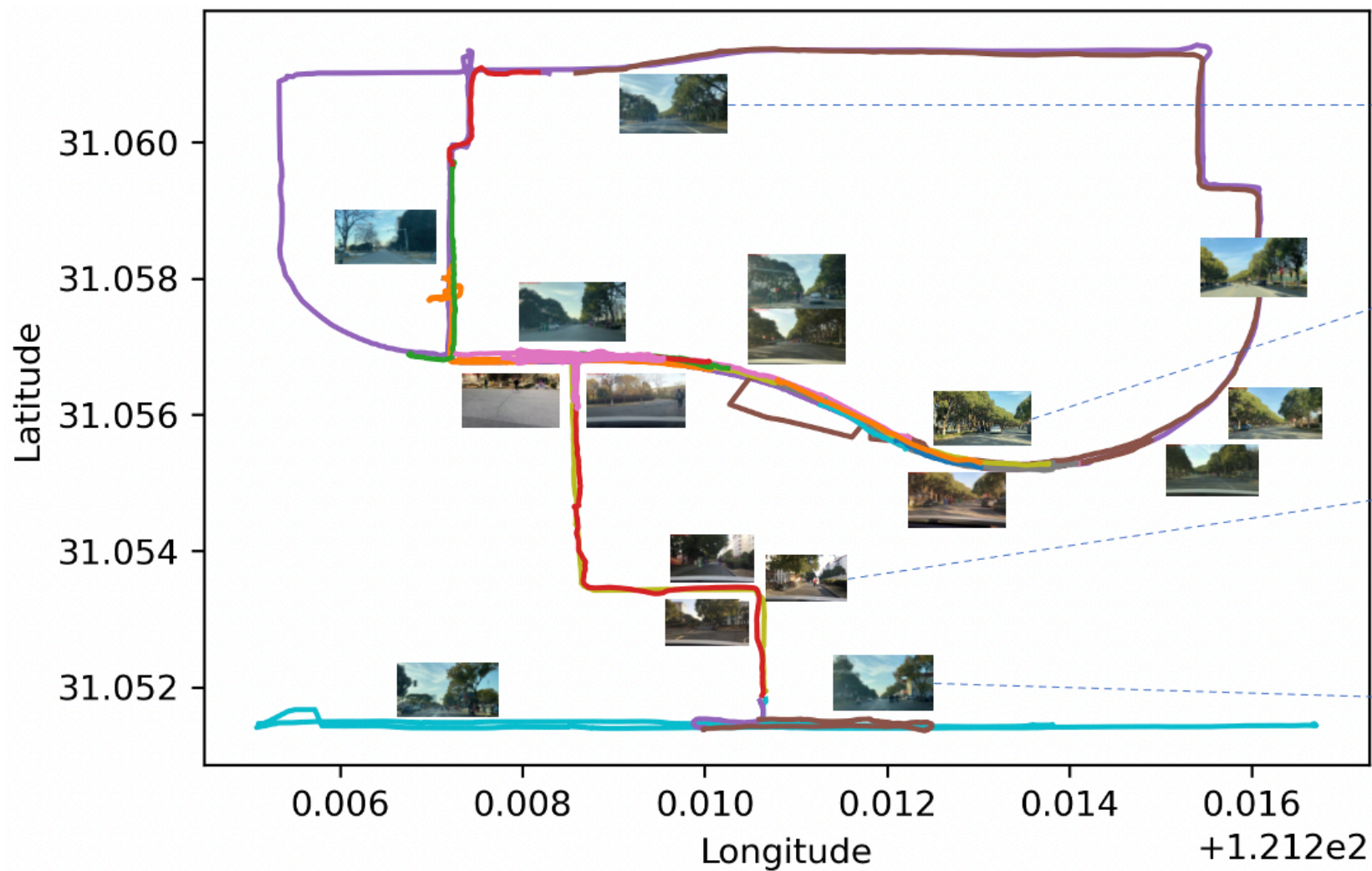


Tracking across multiple moving cameras

Outline

- 1 Problem Statement
- **2 Dataset**
- 3 Method
- 4 Experimental Results
- 5 Conclusion

2 Dataset

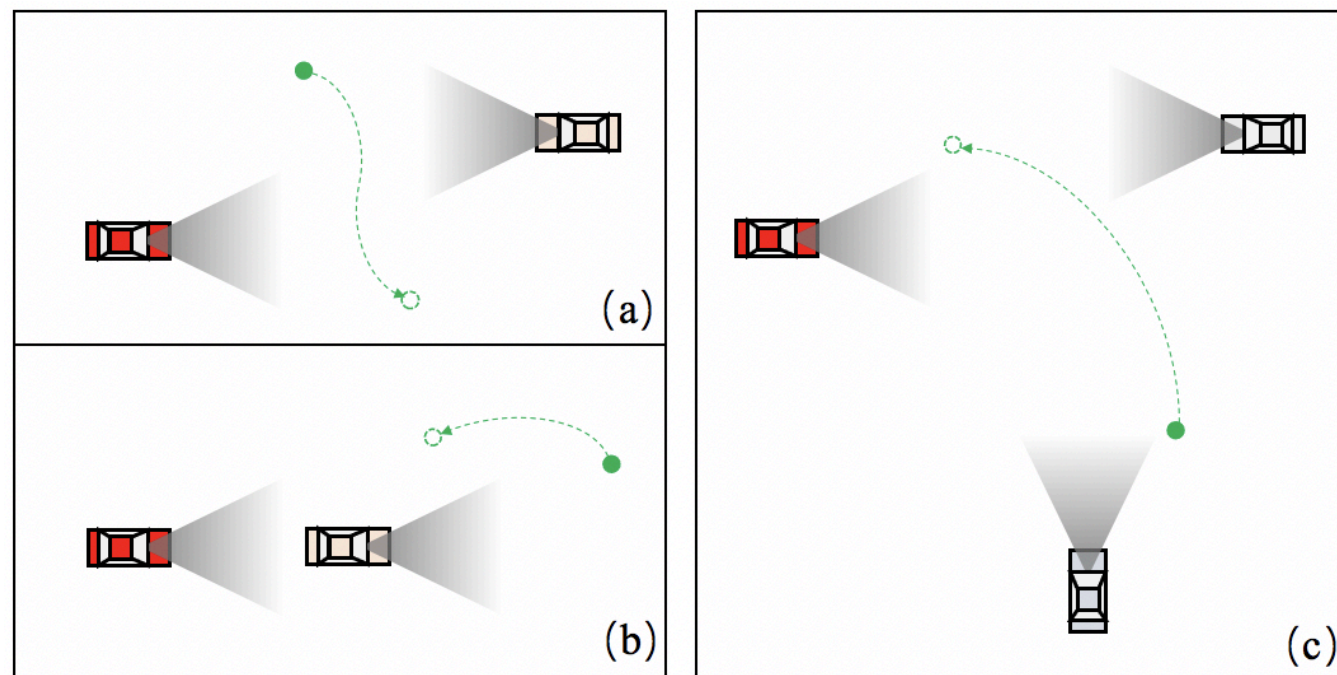


DHU-MTMMC for multi-target multi-moving camera tracking

2 Dataset

Table 1. Configurations of the devices

Device	Type	Resolution	fps
1	Iphone 6S	1920 × 1080	30
2	Iphone 11	1920 × 1080	30
3	Iphone 8	1920 × 1080 </td <td>30</td>	30
4	Oppo Reno3	1920 × 1080	30



Different driving cases during the data collection.
Some possible exemplified pedestrian movements in green color.

2 Dataset

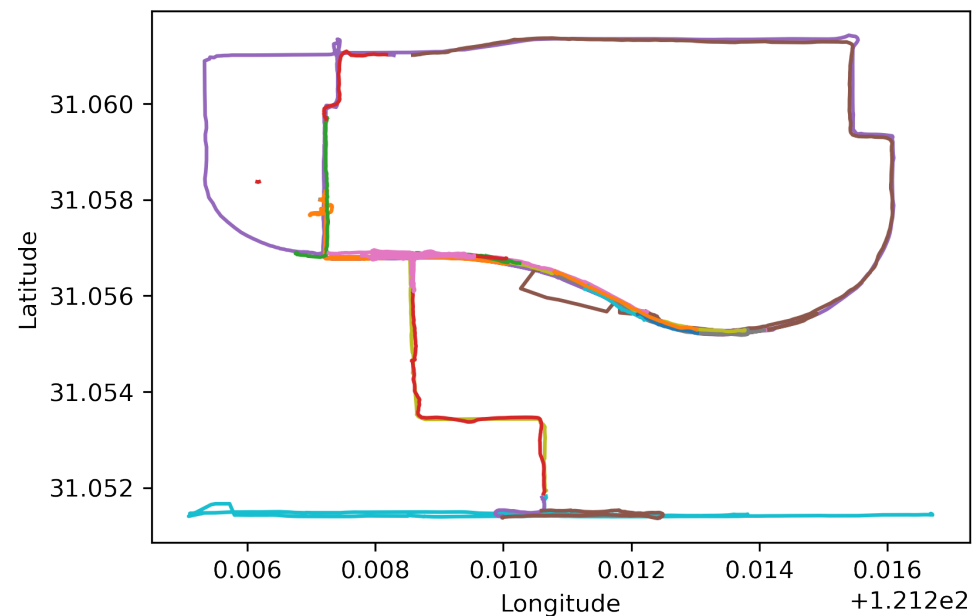


Table 2. Overview of the datasets

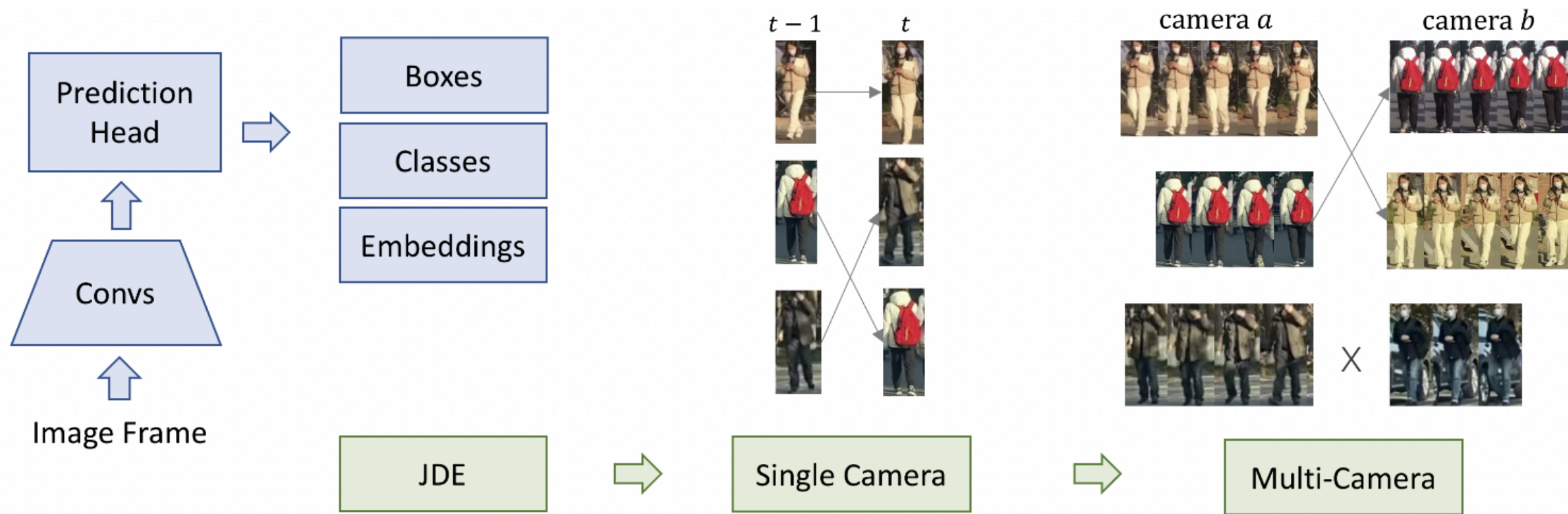
Sequence	Device	Length	Tracks	Boxes	Density
A-I	2	14s	4	171	1.9
A-II	1	52s	3	299	1.15
B-I	2	17s	23	837	7.27
B-II	1	21s	34	1041	9.91
C-I	2	9s	6	99	2.2
C-II	1	16s	16	880	11
D-I	2	84s	28	1262	3
D-II	1	86s	33	1598	3.7
E-I	2	30s	7	590	3.9
E-II	4	30s	2	148	0.98
E-III	3	25s	7	738	5.9
F-I	2	14s	5	186	2.65
F-II	4	12s	8	337	5.61
F-III	3	12s	4	185	3.08

Outline

- 1 Problem Statement
- 2 Dataset
- **3 Method**
- 4 Experimental Results
- 5 Conclusion

3 Method

MTMMC Tracking Workflow



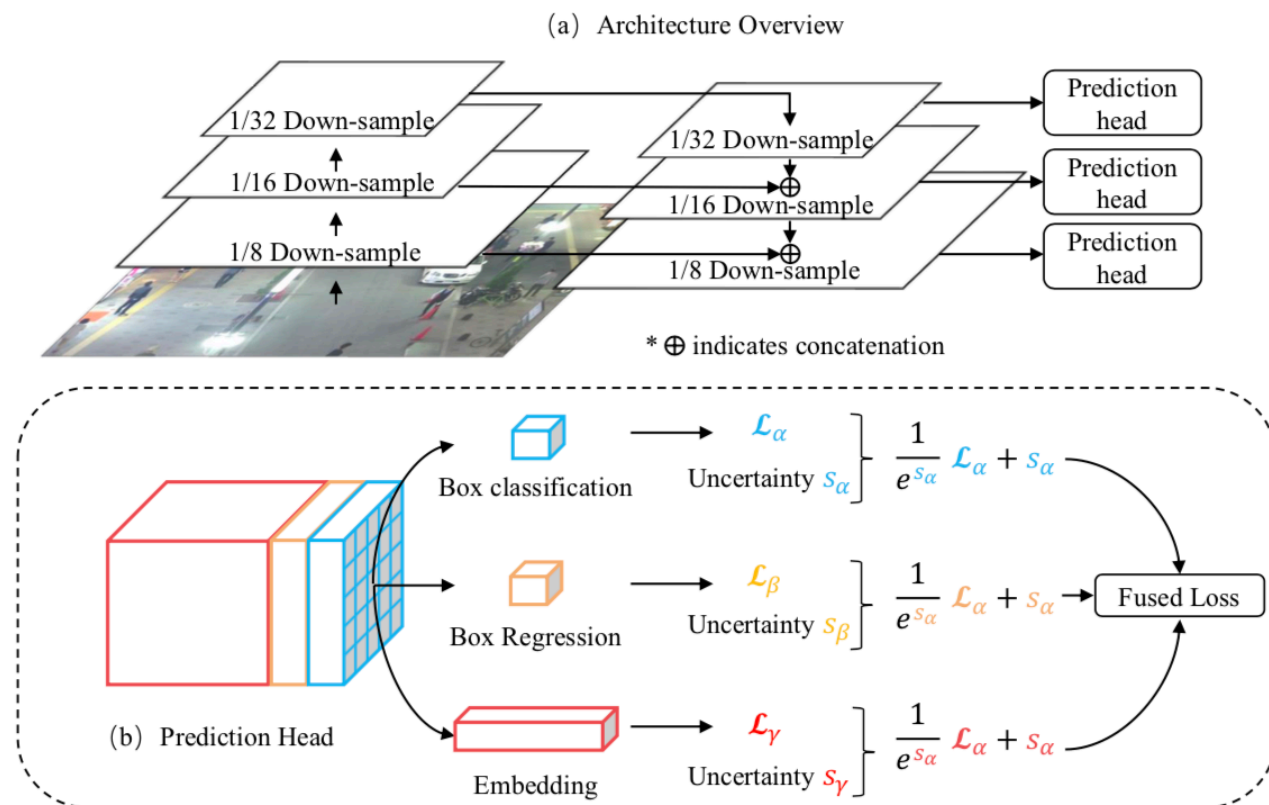
(1) Joint detection and embedding (JDE)

(2) Single camera based tracking

(3) Multi-camera based tracking

3 Method

3.1 Joint Detection and Embedding



$$L_{total} = \sum_i^N \sum_{j=\alpha,\beta,\gamma} \frac{1}{2} \left(\frac{1}{e^{s_j^i}} L_j^i + s_j^i \right)$$

Zhongdao Wang, Liang Zheng, Yixuan Liu, and Shengjin Wang. **Towards real-time multi-object tracking**. *arXiv preprint arXiv:1909.12605*, 2(3):4, 2019.

Alex Kendall, Yarin Gal, and Roberto Cipolla. Multi-task learning using uncertainty to weigh losses for scene geometry and semantics. In Proceedings of the IEEE conference on computer vision and pattern recognition, pages 7482–7491, 2018.

3 Method

3.2 Single Camera based Online Association

The matching cost between the j -th track and the i -th detection:

$$C = \lambda d_1(f_j, f_i^t) + (1 - \lambda) d_2(m_j, m_i^t)$$

Appearance feature
Motion information

↓
↓

Euclidean distance
Mahalanobis distance



The update of the embedding of a tracklet at frame t :

$$f^t = \eta f^{t-1} + (1 - \eta) \tilde{f}$$

3 Method

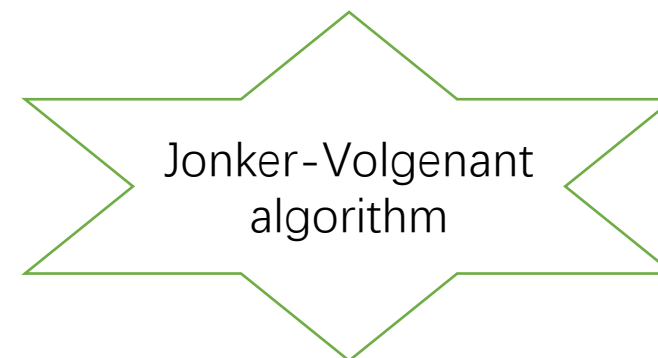
3.3 Multi-Camera based Tracking

j -th tracklet in camera b

i -th tracklet in camera a

$$C = d\left(\frac{1}{T_1} \sum_{t=1}^{T_1} f_i^t, \frac{1}{T_2} \sum_{t=1}^{T_2} f_j^t\right)$$

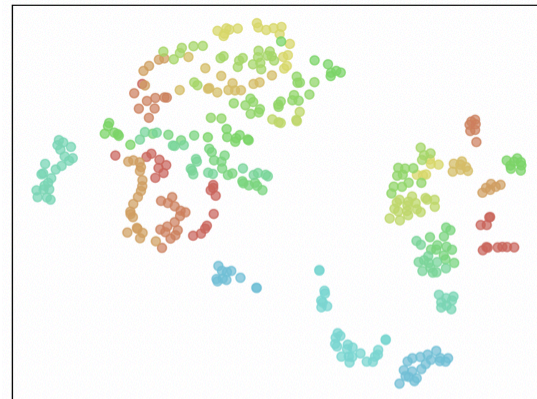
Euclidean distance



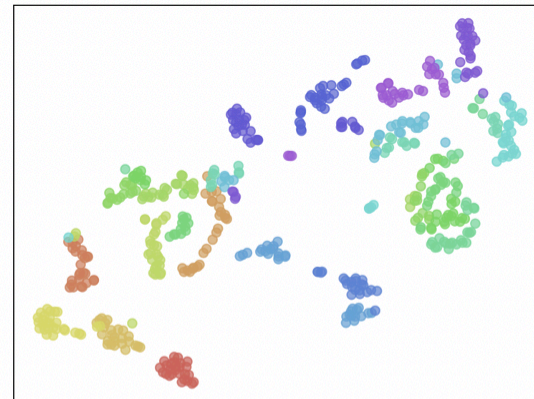
Outline

- 1 Problem Statement
- 2 Method
- 3 Dataset
- **4 Experimental Results**
- 5 Conclusion

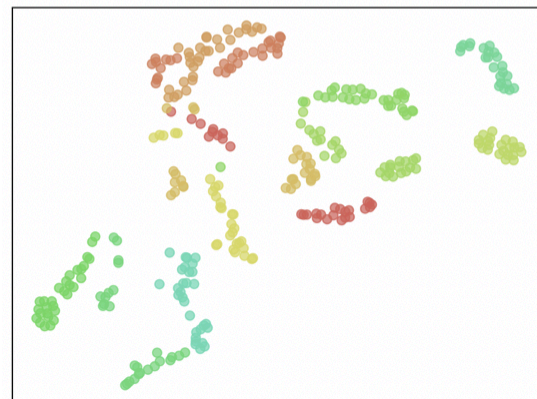
4 Experimental Results



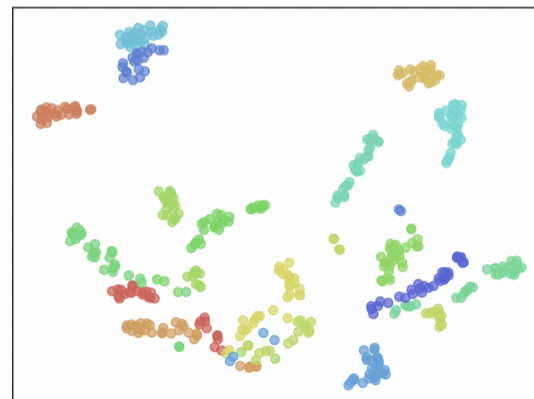
B-I



B-II



D-I



D-II

Visualization of feature embedding for different identities using t-SNE.

4 Experimental Results

Table 3. Results of single camera tracking

Sequence	IDF1 \uparrow	IDP \uparrow	IDR \uparrow	MOTA \uparrow
A-I	38.1%	57.8%	28.1%	15.2%
A-II	62.0%	58.6%	65.9%	74.6%
B-I	72.0%	76.8%	67.9%	76.1%
B-II	60.8%	65.4%	56.9%	76.8%
C-I	69.5%	87.7%	57.6%	61.6%
C-II	65.1%	70.9%	60.1%	61.8%
D-I	65.3%	72.6%	59.4%	57.6%
D-II	56.5%	64.4%	50.3%	49.5%
E-I	79.1%	94.8%	67.8%	64.7%
E-II	85.0%	80.6%	89.9%	68.2%
E-III	91.2%	98.4%	85.0%	83.6%
F-I	70.2%	77.8%	64.0%	48.4%
F-II	74.1%	77.9%	63.8%	48.1%
F-III	28.7%	32.2%	25.9%	29.2%
OVERALL	66.5%	73.1%	60.8%	62.3%

Table 5. Comparisons of single-camera tracking methods

Sequence	Deepsort		Tracktor	
	IDF1	MOTA	IDF1	MOTA
A-I	5.6%	-1.8%	15.9%	4.7%
A-II	25.8%	0.3%	35.6%	-17.1%
B-I	22.2%	23.3%	51.1%	53.8%
B-II	21.6%	15.8%	53.0%	51.7%
C-I	37.4%	19.2%	46.4%	39.4%
C-II	22.3%	23.4%	35.5%	33.2%
D-I	38.2%	23.5%	54.9%	36.5%
D-II	25.1%	10.0%	51.9%	26.0%
E-I	56.9%	56.1%	71.9%	58.0%
E-II	94.5%	89.2%	95.8%	91.9%
E-III	64.0%	75.1%	88.0%	78.6%
F-I	20.4%	11.3%	59.5%	33.9%
F-II	43.7%	25.8%	67.5%	38.0%
F-III	13.2%	18.4%	50.7%	29.7%
OVERALL	33.2%	26.3%	55.5%	41.3%

Deepsort: Nicolai Wojke et al. Simple online and realtime tracking with a deep association metric. In 2017 IEEE international conference on image processing (ICIP), pages 3645–3649. IEEE, 2017.

Tractor: Philipp Bergmann et al. Tracking without bells and whistles. In Proceedings of the IEEE/CVF International Conference on Computer Vision, pages 941–951, 2019.

4 Experimental Results

Table 4. Results of multiple cameras tracking

Scene	IDF1 \uparrow	IDP \uparrow	IDR \uparrow
A	48.7%	51.6%	46.0%
B	59.6%	63.8%	55.9%
C	60.9%	67.2%	55.7%
D	56.5%	63.7%	50.8%
E	63.3%	69.8%	57.9%
F	48.8%	52.9%	43.2%
OVERALL	57.8%	63.6%	52.8%



Figure 6. The same pedestrian in different cameras being assigned to the same identity through multi-camera based tracking methodology. Two examples from Scene B (two cameras) and E (three cameras) are given.

4 Experimental Results



Outline

- 1 Problem Statement
- 2 Dataset
- 3 Method
- 4 Experimental Results
- **5 Conclusion**

5 Conclusion

- ✓ We propose a **multi-target and multi-moving camera dataset**, called “**DHU-MTMMC**”, which is collected for **multiple object tracking across different moving cameras**. It bridges the gap between the increasing need for correlating moving vehicles on the road and lacking of such a dataset in the community.
- ✓ We carry out a **joint object detection and embedding extraction**, and use the **Hungarian algorithm** for single camera based tracking. We explore to use the **Jonker Volgenant algorithm** for tracklets assignment across cameras. It is simple but effective for association.

THANK YOU

IWDSC 2021

2021 ICCV OCTOBER 11-17
VIRTUAL